

OBJECTIVE

To find employment in a position where my skills can be used for the company's benefit. To join a company where creative approaches are encouraged, and growth is possible. Not just expanding my knowledge but also applying new technologies to provide unique solutions.

UNIVERSAL CREATIVE – ORLANDO, FL

MANAGER; AUDIO, VIDEO, PROJECTION, AND LIGHTING— MARCH 2018 – NOVEMBER 2020

Supported the planning and design of audio, video, projection, and lighting of potential future developments. Studied and leveraged emerging technologies in audio, video, projection, projection mapping, and control solutions, to enhance potential guest experiences. Supported the design and installation of the system proof of concepts and mockups to ensure the overall creative intent was achieved as envisioned by the Creative Director. Produced sketches, scratch tracks, basic drawings, financial projections, and documents to communicate ideas and explore design options in creative and technical meetings.

AVNATION MEDIA LLC – VIRTUAL OFFICES

DIRECTOR OF FINANCE, WEB ARCHITECT, CONTRIBUTOR JULY 2011 - CURRENT

Developed growth and business strategies facilitating evolving from a group of friends making podcasts to a recognized industry news source as well as a profitable business. Managed two complete website migrations with downtime measured in hours. Implemented shared office tools allowing the team to work remotely and easily share information. Contributes to the AVNation.tv website through writing, podcast appearances, panel appearances, and ensuring that the site is functioning properly.

HARMAN PROFESSIONAL SOLUTIONS – ELKHART, IN

SENIOR SOLUTIONS MANAGER, THEMED ATTRACTIONS— SEPTEMBER 2013 – DECEMBER 2017

A unique position as it involved sales, marketing, engineering, and technical support to develop and grow the Themed Attractions market for Harman Professional. This development included working across all the Harman brands to create and maintain products that meet the unique themed attractions needs. Tasks included the definition of parade pole loudspeakers and defining key amplifier and digital audio transport features. The position included working with key customers as technology partners developing products to meet their unique project needs. Assisted bringing online large systems with end-users and integrators using multiple technologies. Partnering with customers, deployed multiple digital audio transports including, AES3, AVB, CobraNet, and Dante

CROWN AUDIO (A HARMAN COMPANY) – ELKHART, IN

DIRECTOR, APPLICATIONS ENGINEERING – SEPTEMBER 2008 – SEPTEMBER 2013

Worked with key consultants and dealers to specify and install Harman products as well as assist with the configuration and commissioning of large and prestige projects. Examples of these projects include MetLife Stadium, Yankee Stadium, CitiField, City Center, and other similar-sized projects. During these projects, applied the knowledge learned to software and DSP definitions for new products.

MANAGER, BUSINESS DEVELOPMENT US INSTALLED SOUND FEBRUARY 2003 – SEPTEMBER 2008

Supported key consultants and dealers in specifying Crown products as well as assisted with the commissioning of large projects. Developed and implemented the amplifier control system and network for Lucas Oil Stadium, the largest Harman HiQnet™ audio control system at the time. Based on the needs of the project, directed the development and improvement of Harman's System Architect™ software.

MANAGER, BUSINESS DEVELOPMENT – FEBRUARY 2002 - FEBRUARY 2003

Involved with the Harman Professional Projects Group as the Crown representative. Represented Crown for development of System Architect and Band Manager™ software. Supported the renovations and openings of Soldier Field and US Cellular Field as the first large scale TCP/IQ (predecessor of HiQnet) installations.

ADDITIONAL INDUSTRY EXPERIENCE

InfoComm CTS Certified. Instructor for Synergetic Audio Concepts' Digital class. Digital Janitor, Web Architect and Board of Directors member for AVNation.tv. Self-described technologist having written guest articles, blog posts, and appeared on podcasts about various audio, video, control, lighting, and Internet technologies. Panelist and instructor during InfoComm and AES conventions.

SKILLS

Computer literate in both Windows and Macintosh operating systems. Basic Adobe Creative Cloud Skills. Software specification writing, bug tracking and beta testing software outside of the A/V industry.

REFERENCES

Available upon request.